



# ANDALUSIAN/LUSITANO BEST MOVEMENT SCORE SHEET

UNITED STATES EQUESTRIAN FEDERATION

SHOW	DATE
CLASS NAME	CLASS NUMBER
JUDGE NAME	SIGNATURE

Equal emphasis must be given to the walk and the trot and a separate numerical score for each gait will be given. Decimals may be used. Scores and placings will be determined by the summation of the two scores given for the walk and the trot. The higher score will receive the higher placing

### THE SCALE OF MARKS IS AS FOLLOWS:

- 10 EXCELLENT
- 9 VERY GOOD
- 8 GOOD
- 7 FAIRLY GOOD
- 6 SATISFACTORY
- 5 MARGINAL
- 4 INSUFFICIENT
- 3 FAIRLY BAD
- 2 BAD
- 1 VERY BAD
- 0 NOT EXECUTED

<input type="text"/>	WALK 1 (SCORE 1-10)	<input type="text"/>	WALK 2 (SCORE 1-10)
<input type="text"/>	TROT 1 (SCORE 1-10)	<input type="text"/>	TROT 2 (SCORE 1-10)

<input type="text"/>	TOTAL WALK/TROT SCORE
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ENTRY NUMBER
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PLACEMENT
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COMMENTS: \_\_\_\_\_

### BEST MOVEMENT PATTERN

- a. Horses enter the arena through the in-gate at the walk, and walk counterclockwise until all entrants have entered the arena and been viewed by the judges. Horses stop and line up at A.
- b. After all horses are in the arena and lined up at A, each horse will trot along the arena wall (counterclockwise) to position B where the horse will walk to A, and stand next to the horses that have yet to present at the trot.
- c. After the last horse has trotted, the horses will walk on the rail counterclockwise, single file to position B. Each horse will then trot down the arena wall to position A where they will walk back to position at B.
- d. Once the final horse has walked back into line, horse and handlers will reverse and walk single file clockwise on the rail until all judges have viewed and scored the walk. They will then be asked to stop and maintain position, and present back numbers to the judges.

