



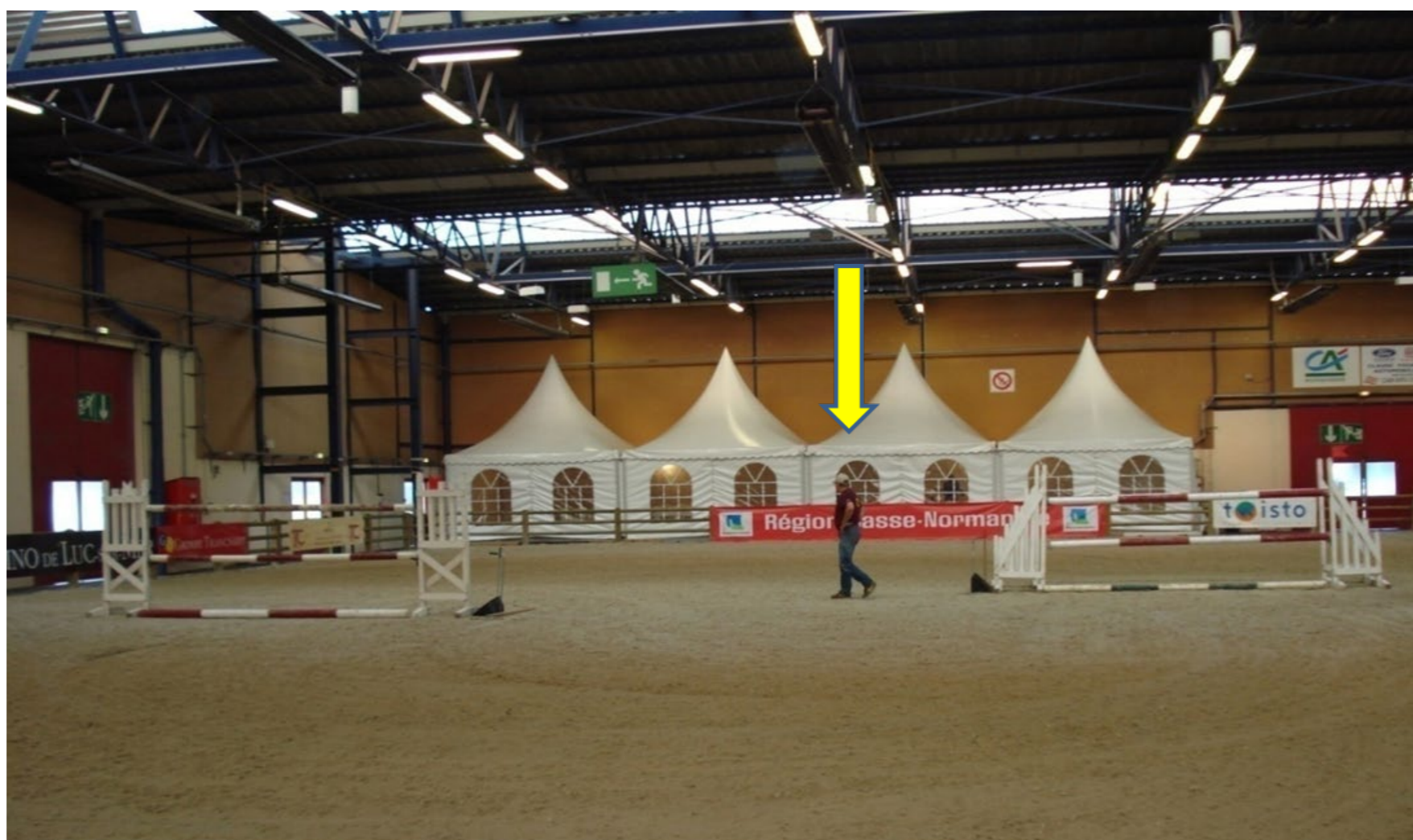
# HUNTERS, EQUITATION & JUMPERS

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JUMPING IN EXERCISE &  
SCHOOLING AREAS

# SCHOOLING AREA – STEWARD/SUPERVISOR

- ▶ Stewards/Schooling Supervisors should be visible in the warm-up arena, but most importantly need to see the *entire* area well!



# SCHOOLING AREAS – HUNTERS & JUMPERS

- ▶ All exercise areas are different in size, type of footing and jump material.
- ▶ The ground must be in good condition.
- ▶ The jumping area should be large enough to provide sufficient room for safe schooling.





# SCHOOLING AREAS – HUNTERS & JUMPERS

- ▶ The ability of the horse and rider must always be taken into consideration.
- ▶ Sufficient obstacle materials must be provided.
- ▶ A minimum of one vertical, one spread fence and one trot fence must be provided.





# SCHOOLING AREAS – HUNTERS & JUMPERS

- ▶ No one may hold a rail or touch a standard while it is being jumped.
- ▶ There may never be more than two rails on the back of an oxer, with the lower rail equal in height to the lowest rail on the front of the oxer.
- ▶ For Hunters, if an oxer is flagged so that it may only be jumped in one direction, there may only be one rail on the back.

# SCHOOLING AREAS – HUNTERS & JUMPERS

- ▶ Flagging is mandatory for jumpers and optional for hunters. If fences are flagged, they must be jumped accordingly. The steward and/or schooling supervisor will decide if the flags may be interchanged.
- ▶ All rails must be either in cups or totally on the ground (one end of a cross rail may rest on the ground).
  - ▶ See variations of rail placement on slide 12 and 15.





# SCHOOLING AREAS – HUNTERS & JUMPERS

- ▶ Rails must be able to fall easily when hit.
- ▶ Standards, jump cups, and FEI approved safety cups must be made available by the show to ensure safety.
- ▶ It is the Competition Manager's responsibility to ensure sufficient FEI approved safety cups are available in each warm-up/schooling area, the competitor's responsibility to use the FEI approved safety cups in the schooling area, and the Steward or CSS's responsibility to ensure the FEI approved safety cups are being used.
- ▶ As there may be a mix of FEI approved and non-approved safety cups provided, competition management must clearly mark the cups to ensure competitors can easily identify the proper cups for use when schooling or warming-up over oxers.

# SCHOOLING AREAS – HUNTERS & JUMPERS



- ▶ Rails must be able to fall easily when hit (this one is jammed in with the standard twisted sideways).



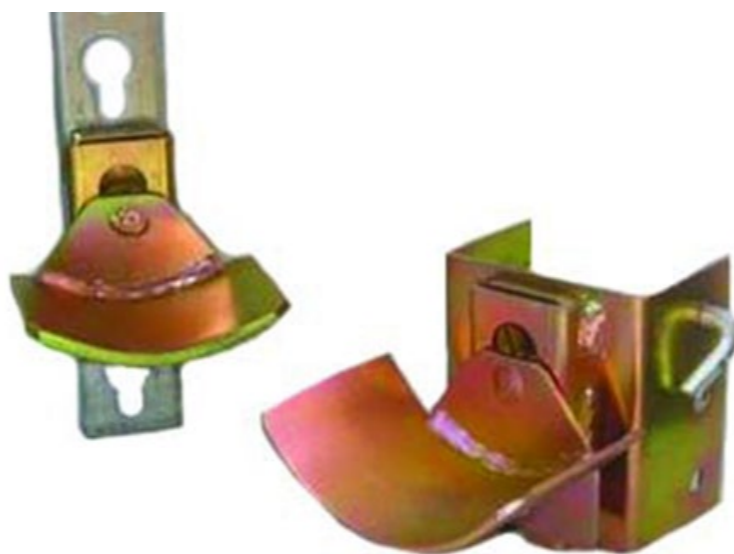


# SAFETY CUPS

- ▶ JP124.2
  - ▶ The use of FEI approved safety cups to support the back rails of all spread obstacles in all warm-up and schooling areas is mandatory. If an oxer is set so that it may be jumped in both directions, safety cups must be used on all top rails.
- ▶ EQ109.15 & HU Appendix A
  - ▶ The use of FEI approved safety cups is mandatory in all warm-up/schooling areas on the back rails of all oxers. If an oxer is set so that it may be jumped in both directions, safety cups must be used on all top rails.

# SAFETY CUPS

- ▶ The jump cup must detach from key holes or pin portion to be considered a safety cup.
- ▶ A list of FEI approved safety cup manufacturers can be found [here](#).





# HUNTER/JUMPING SEAT EQUITATION

- ▶ EQ114
- ▶ Schooling Rules for all equitation classes will follow USEF Jumper Schooling Rules (see JP Appendix A.21).
- ▶ EXCEPT that Swedish Oxers (maximum 12"/30cm difference), ground lines on both sides of an oxer, tarps, coolers and liverpools are acceptable.

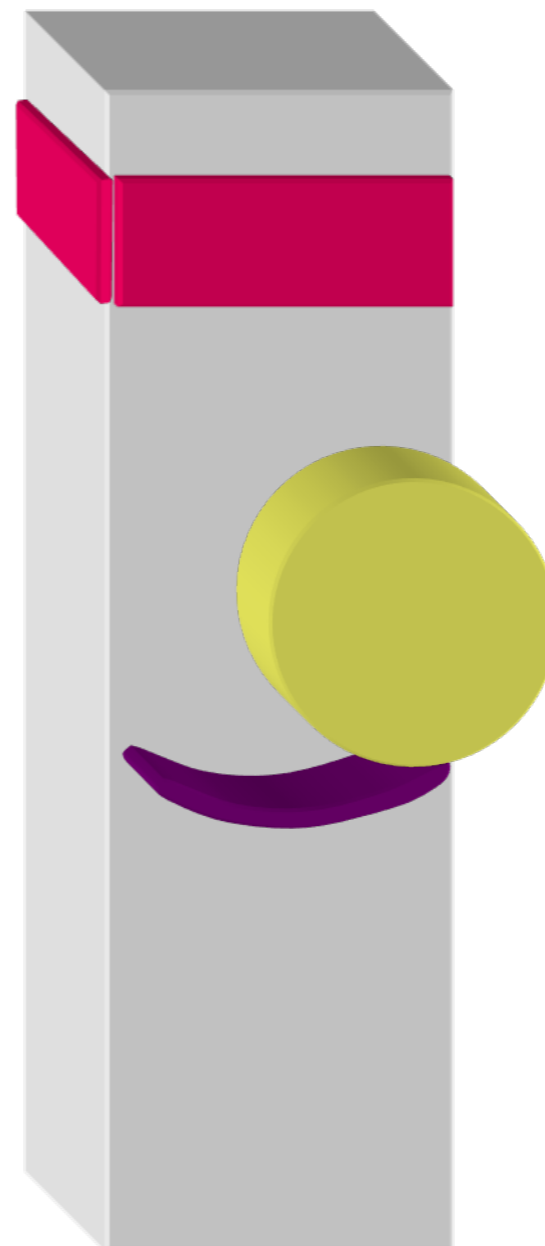
# RAIL PLACEMENT IN CUPS

- ▶ If the rail is placed on the lip of a cup, it must be placed on the far side of the cup, and is only allowed at an oxer if it does not cause the front rail to be higher than the back rail (i.e. offset).



# RAIL PLACEMENT IN CUPS

**NO**



Direction of  
jump





# RAIL PLACEMENT IN CUPS

**YES**



Direction of jump



# RAIL PLACEMENT



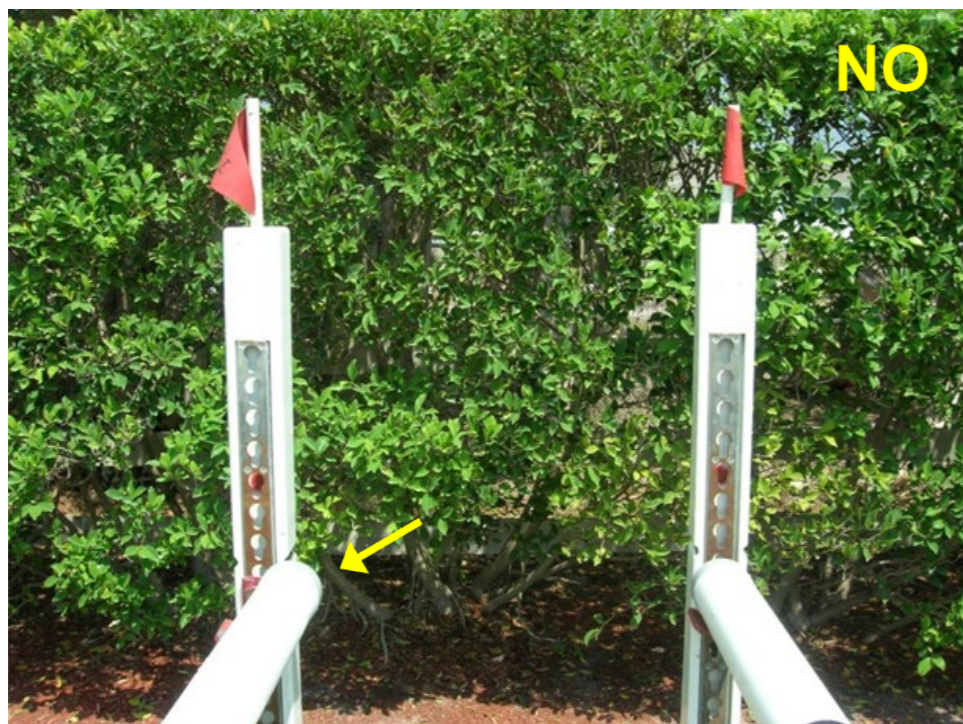


# JUMPING IN SCHOOLING AREAS





# JUMPING IN SCHOOLING AREAS





# JUMPING IN SCHOOLING AREAS





# GROUND LINES

- ▶ Not mandatory, however when used they must be placed either directly below the front of the obstacle or up to 3'3" (1m) out.
- ▶ If a ground line is used on the landing side of an obstacle there must be one on the take off side, and it may not be any further out than the one on the take off side.
  - ▶ If an oxer is flagged so it may only be jumped in one direction, the ground line is only permitted on the front of the oxer (except in equitation).
  - ▶ If a jump is flagged in a hunter/jumping seat equitation schooling ring a ground line is permitted on both sides of the oxer so that the flag may simply be switched to change direction.



# GROUND LINES – JUMPING FROM RIGHT TO LEFT



# WALK RAILS

- ▶ Walk rails are not permitted in the Jumper Schooling Area.
- ▶ In the Hunter Schooling Area:
  - ▶ Cross rails are not permitted to be used as walk rails.
  - ▶ Ground rails are not permitted at walk rails.
  - ▶ Walk rails may not exceed 12” (30cm) at the highest point, and may be built with one end of the rail resting on the ground.
  - ▶ While using a walk rail, the competitor must approach and depart in a direct straight line. At no time may the horse be turned while walking over the rail.



# WALK RAILS - HUNTERS





# WALK RAILS - HUNTERS



- ▶ Horses are not permitted to walk over cross or slant rails. A slant rail is defined as a rail with one end resting on the ground and the other end higher than 12" (30cm).



# WALK PLACEMENT RAILS



- ▶ Walk rails are only permitted for hunter schooling areas.
- ▶ The rule for placement rails as a walk rail is the same as for obstacles to be jumped. It may be no closer than 8'2" (2.5m) on the approach side. No closer than 9'10" (3m) on the departure side.

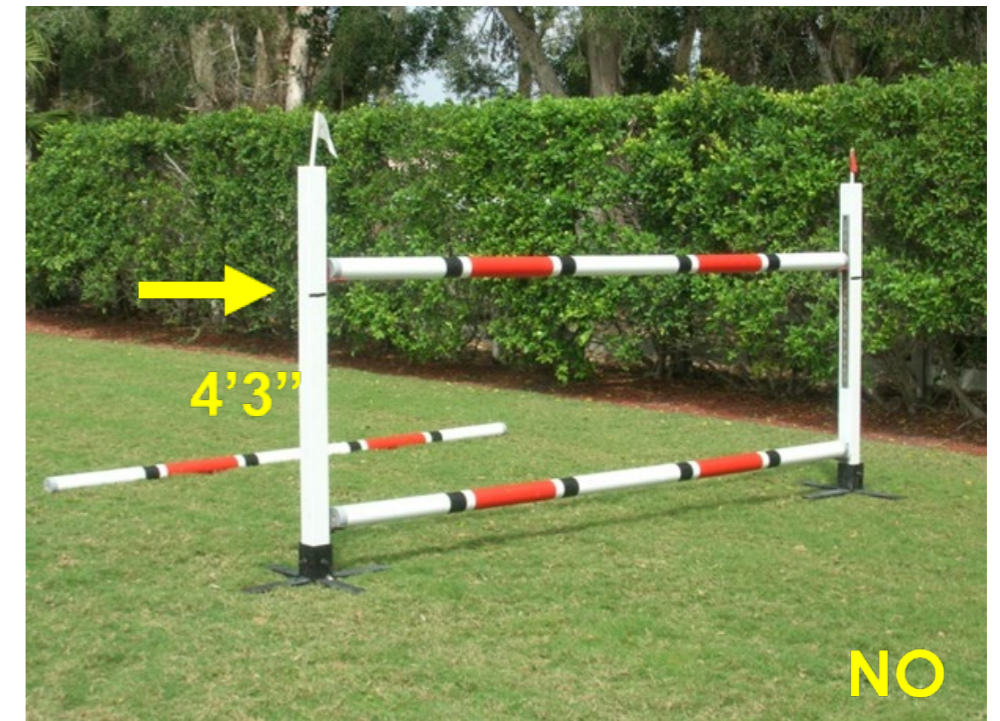
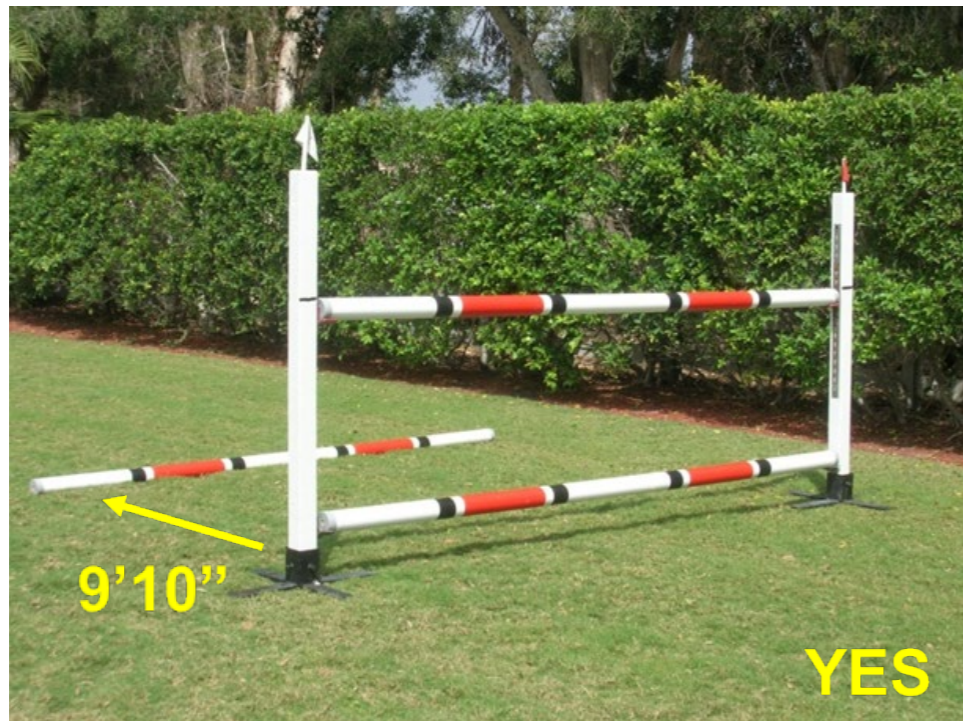
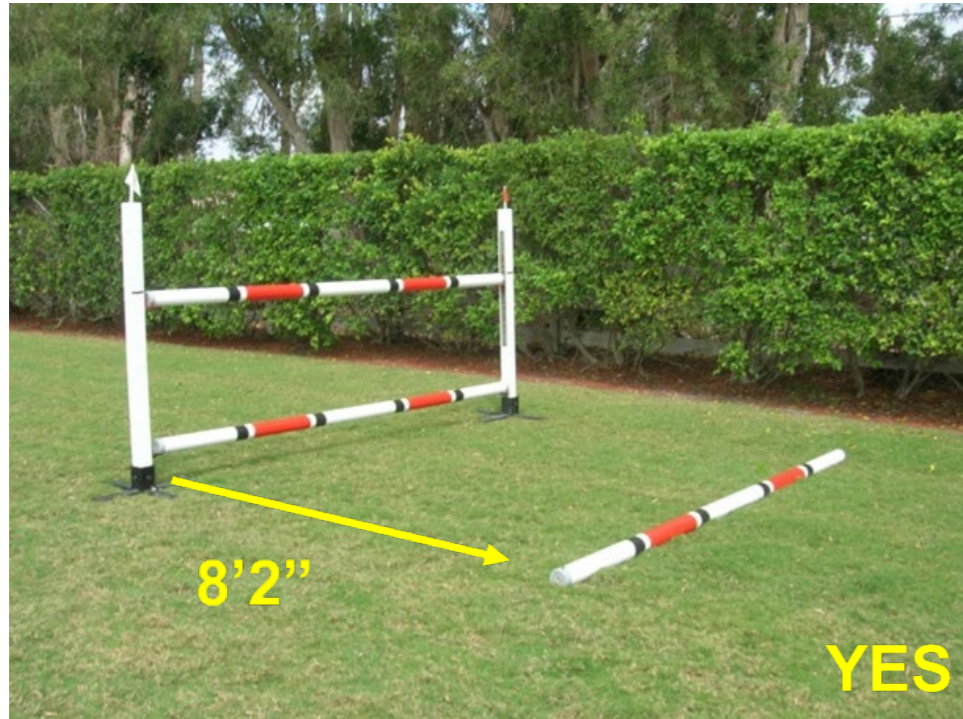


# PLACEMENT RAILS

- ▶ For Jumpers, if a trot/canter/placement rail is used it may only be used at a vertical which may not exceed 1.30 m (4'3") in height. For Hunters, if a trot/canter/placement rail is used, the jump may not be higher or wider than 4'3" (1.30 meters).
- ▶ If the rail is used on the take off side of an obstacle it may be no closer than 8'2" (2.50 meters).
- ▶ If the rail is used on the landing side of a vertical it may be no closer than 9'10" (3 meters).
- ▶ For Jumpers, any rail placed 6m (19'8") or further from the take off or landing side of a jump is not to be considered a placement rail and is allowed.
- ▶ For Hunters, if used on the landing side of an oxer it must not be closer than 20' (6.09m) from the back rail of the oxer.

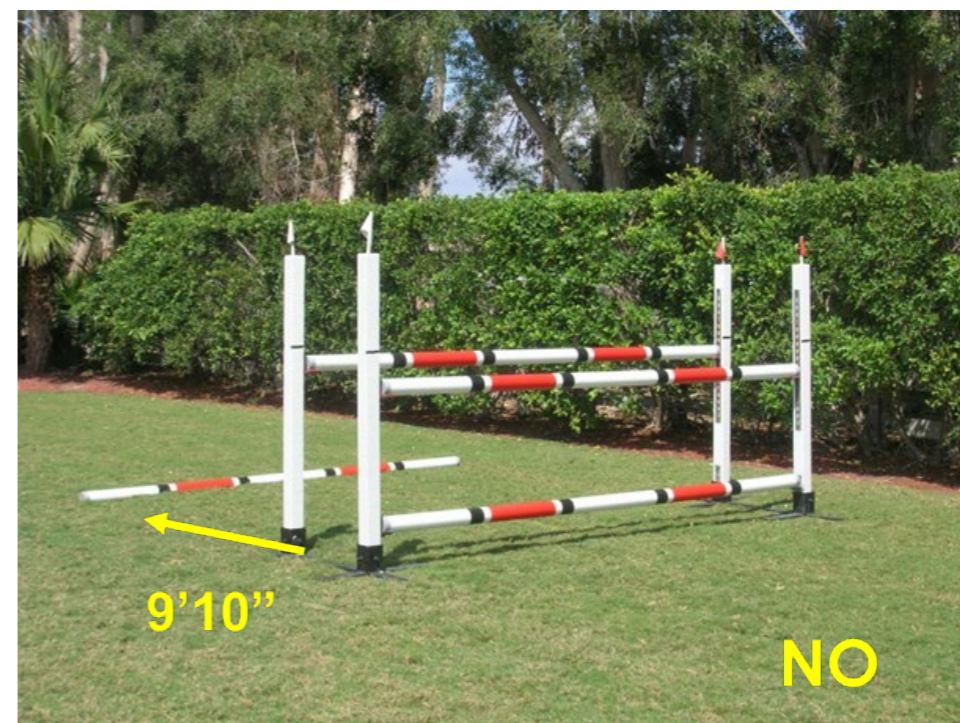
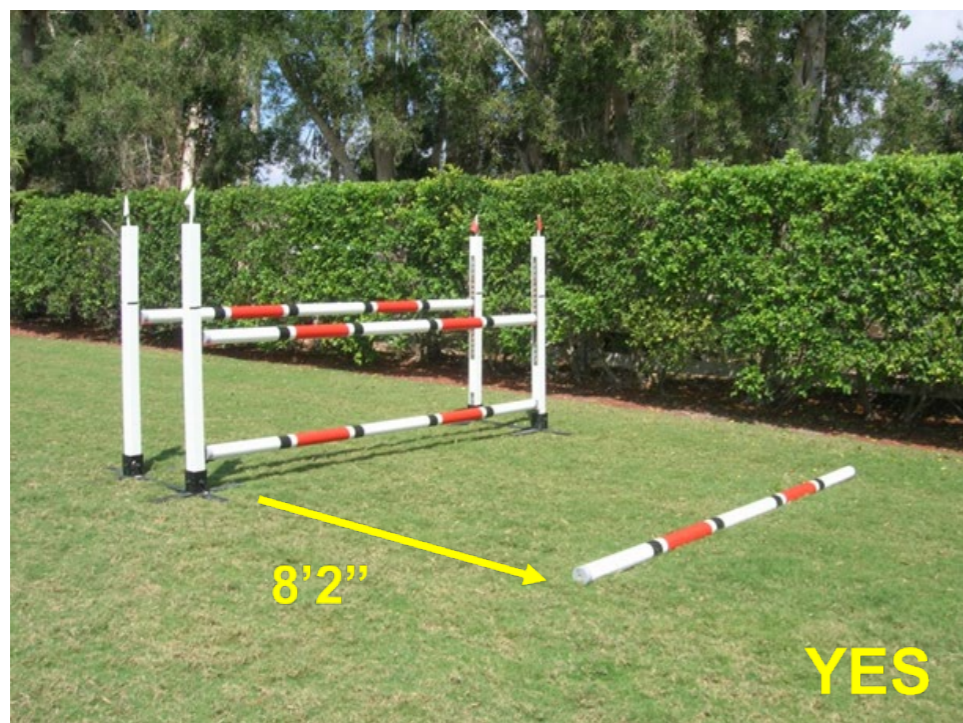


# TROT/CANTER PLACEMENT RAILS

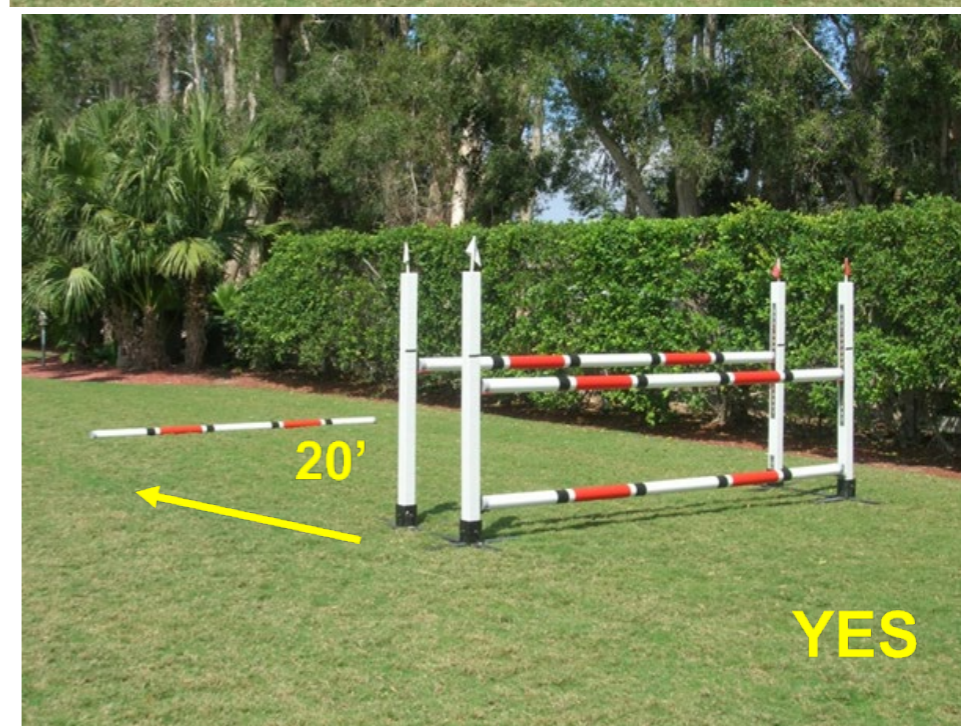




# TROT/CANTER PLACEMENT RAILS



- ▶ The above picture is not permitted for Jumpers. It is permitted for Hunters.

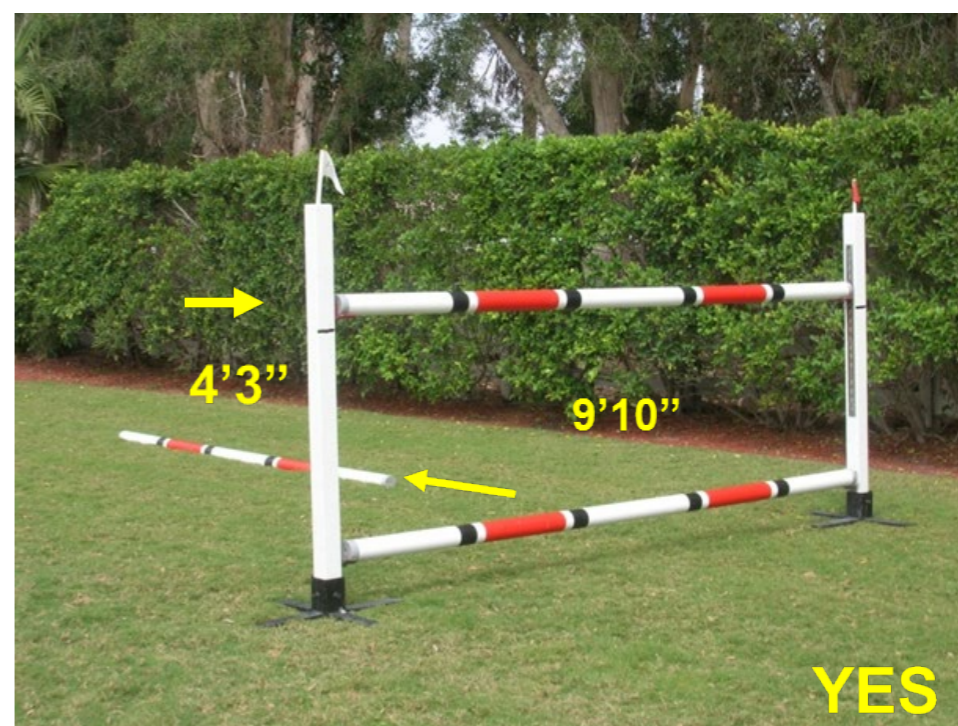




# GUIDE RAILS



- ▶ If guide rails are used on the landing side of an obstacle the closest part of the rail must be a minimum of 9'10" (3 m) from the obstacle.
- ▶ Hunter Schooling Only - The schooling supervisor may allow a shorter distance for ponies. See HU Appendix, point 19.



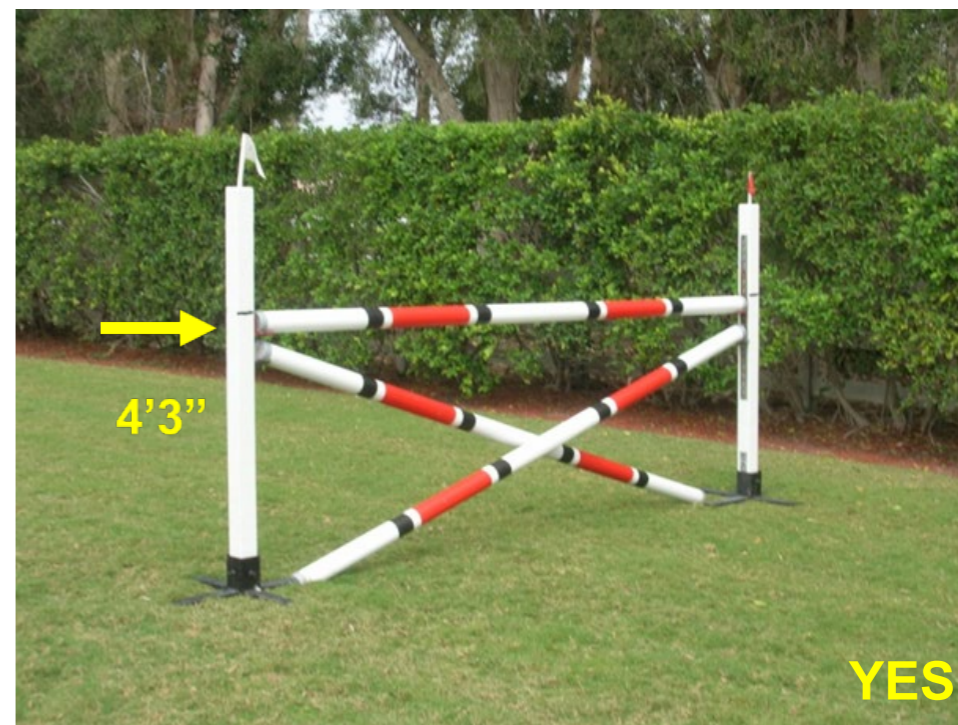
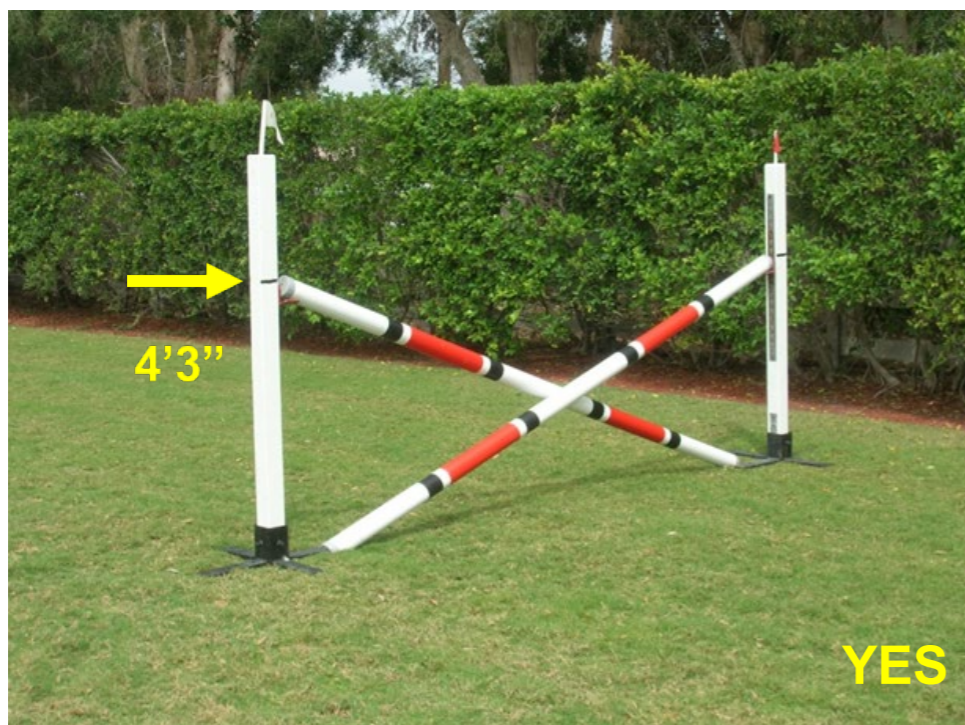


# CROSS RAILS

- ▶ A cross rail may be made either by itself, in which case the height at which the cups are set may not exceed 1.30m (4'3") in height, or below a rail at a vertical or the front rail of an oxer. In either case, the cups set not to exceed 1.30m.



# CROSS RAILS





# CROSS RAILS





# SWEDISH OXERS – HUNTERS & HUNTER/ JUMPER SEAT EQUITATION

- ▶ No more than a 6” (15cm) height difference (low to high point) for ponies.
- ▶ No more than an 18” (45cm) height difference (low to high point) for horses.
- ▶ No more than a 12” (30cm) height difference (low to high point) for Hunter/Jumping Seat Equitation schooling rings.





# SWEDISH OXERS - JUMPERS

- ▶ Swedish oxers are **NOT** permitted for jumper schooling.





# COMBINATIONS



- ▶ If space and fence material allow and safety conditions permit, combinations may be built using correct distances.
- ▶ Bounce jumps may only be used with verticals and may consist of a maximum of three (3) obstacles not exceeding 1m (3'3") in height for Jumpers.
- ▶ For hunters, bounce jumps may only be used with verticals and may not exceed 1.10m (3'7") in height.



# JUMPERS

- ▶ Jumps in the schooling area may not exceed 5'3" (1.60 meters) in height, 5'11" (1.80 meters) in width.
- ▶ Any obstacles 4'3" (1.30 meters) or higher must have a minimum of two rails, in cups, on the take off side of the obstacle, regardless of whether or not a ground line is used. The lower rail must always be below 4'3" (1.30 meters).



# JUMPERS – CLASSES RESTRICTED BY AGE

- ▶ When schooling for a 5, 6, and 7 year old class in progress, jumps in the schooling area may not exceed the height or width by more than 10cm of the jumps in the class.
- ▶ For scheduled Five, Six or Seven Year Old classes, any schooling jump 1m (3'3") or over must have a minimum of two rails, in cups, on the take-off side of the jump, regardless of whether a ground line is used. The lower rail must always be below 1m (3'3").



# TAPING SCHOOLING STANDARDS



1.60 meter, 5'3"

1.30 meter, 4'3"

1.0 meter, 3'3"



# JUMPERS

- ▶ Fences should be taped:
  - ▶ At the 4'3" (1.30 meters) mark, so when a rail is placed above the tape the competitor knows that he/she needs a second rail.
  - ▶ At the 5'3" (1.60 meters) mark, so competitors know that they are not permitted to build higher than that point.
  - ▶ For Young Jumper classes, fences should be taped or marked at the 1m (3'3") mark.

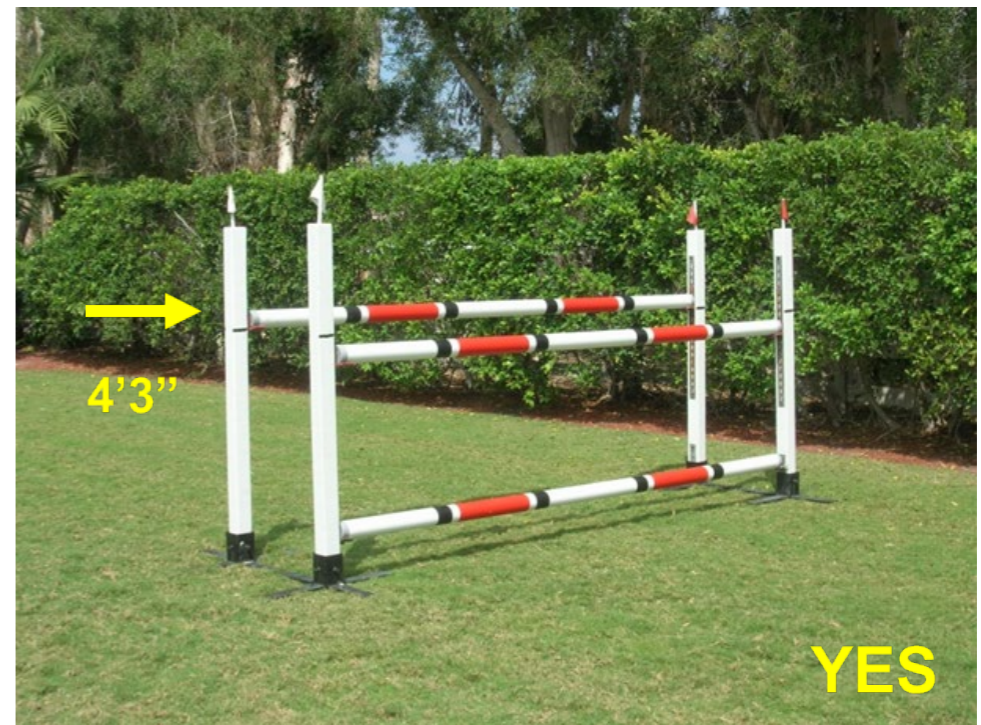


# PERMITTED OBSTACLES



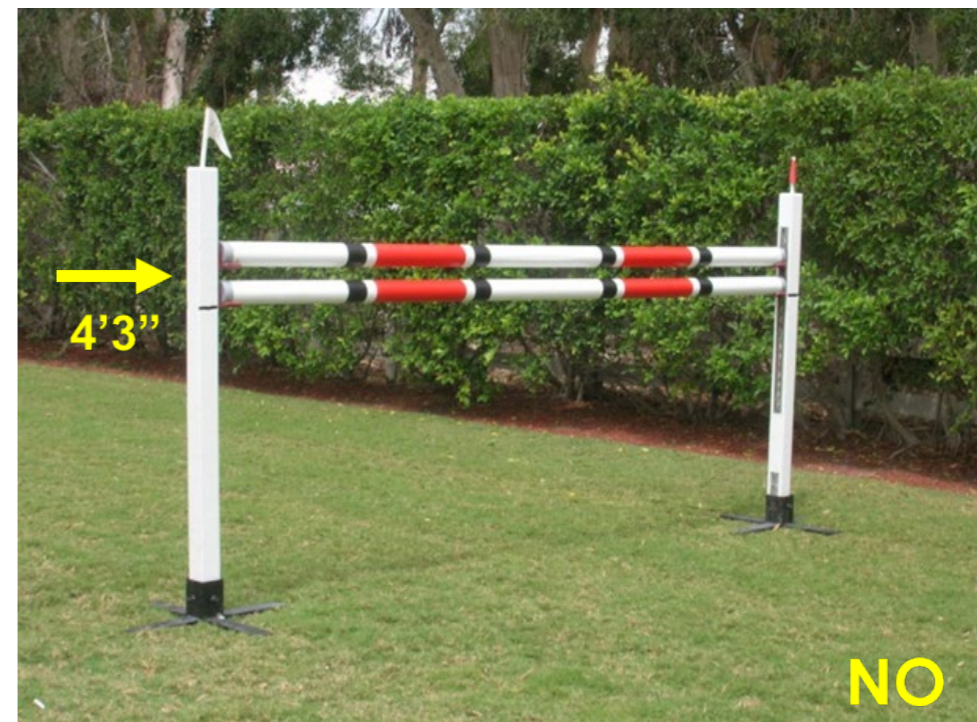


# PERMITTED OBSTACLES





# NOT PERMITTED OBSTACLES





# LIVERPOOLS – JUMPER SCHOOLING

- ▶ USEF Jumper Schooling Rules – Appendix A
- ▶ If a Liverpool is supplied and used at a vertical or oxer, the front of the liverpool may not be behind the front plane of the jump. Also, the back of the liverpool may not be placed beyond the front plane of the jump. If used at an oxer, the front of the Liverpool may not be more than 1 meter (3'3") in front of the jump. The total depth (front to back) may never exceed 1.80 meters (5'11").

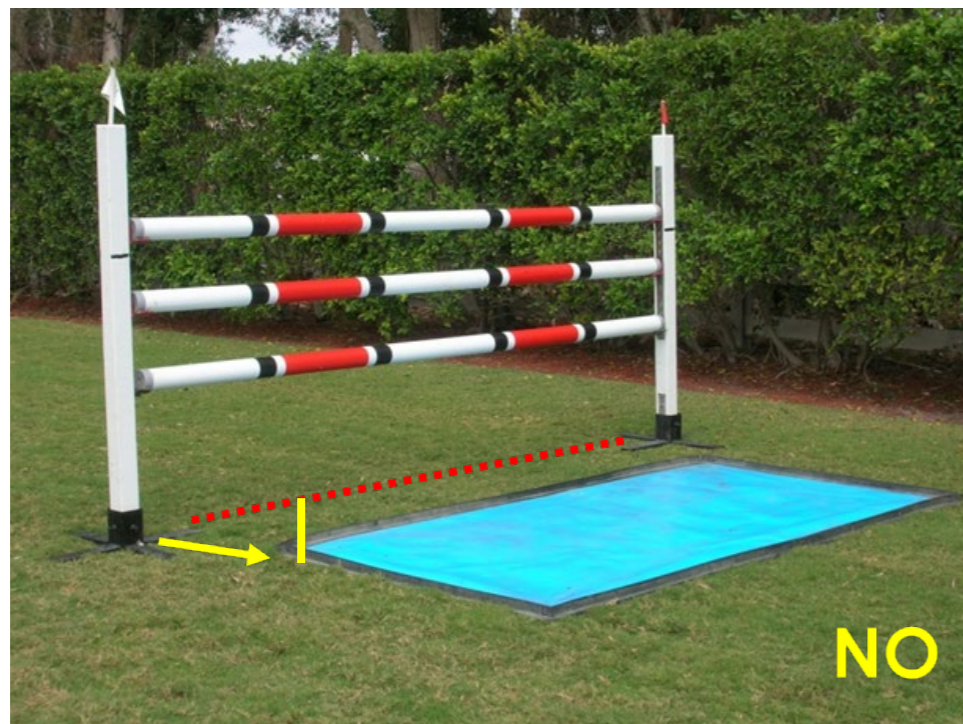


# LIVERPOOLS



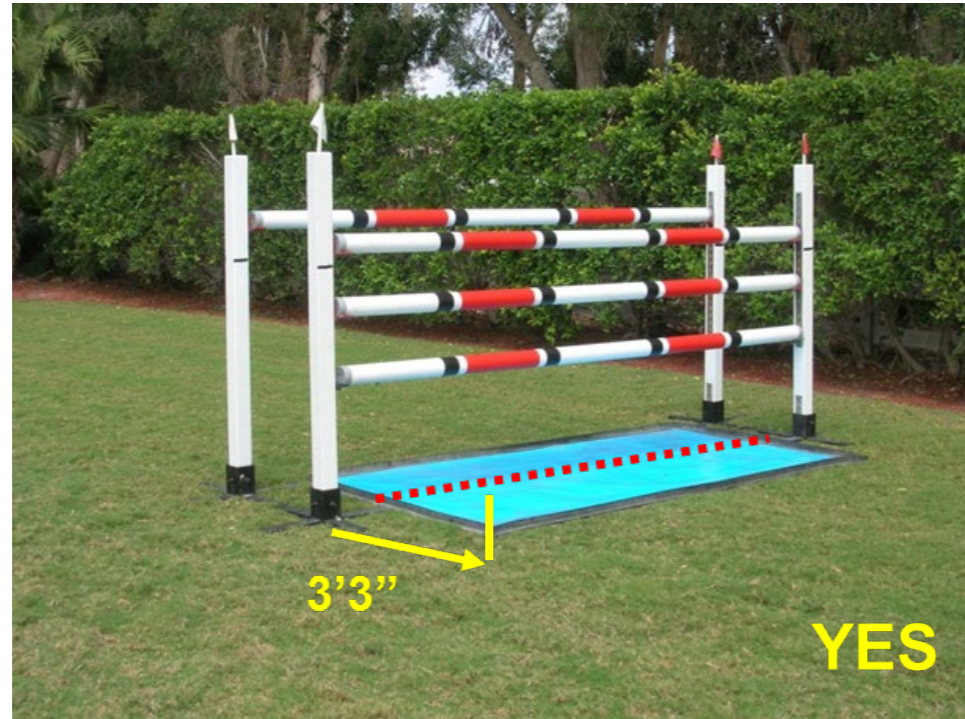


# LIVERPOOLS





# LIVERPOOLS





# MISCELLANEOUS OBSTACLES





# HUNTERS & JUMPERS

- ▶ The use of material which proves hazardous is forbidden.





# HUNTERS & JUMPERS

- ▶ If an item (blanket, cooler, etc.) is laid over the rail of an oxer it must only be laid over the front rail. If there is more than one rail on the front of an oxer, the item may be laid over any of those rails.





# RIDERS

- ▶ Riders are fully responsible for any jump taken by their horse.
- ▶ Any action deemed not in the best interest of the horse will not be allowed.



# ELECTRONIC DEVICES

- ▶ Applies to HU Appendix A.8, EQ106.7e and JP103.7
- ▶ The unsafe use of electronic devices, as determined by the competition steward in their sole discretion, including cell phones, with or without earphones/buds while mounted is prohibited in all areas designated for schooling and exercise, and while lungeing horses on competition grounds.
  - ▶ Earphone(s)/Earbud(s) are prohibited in all areas designated for schooling and exercise.
  - ▶ If you have concerns as a CSS, address the competitor and notify the steward.



## MANUAL POLING & USE OF OFFSETS

- ▶ GR843: Manual poling and the use of offsets is prohibited on competition grounds